

A30 ZOMBIE BURGER

MEDIUM / 6+ SURVIVORS / 180 MINUTES

Before the zombies, Fat Joe Burger was a famous place where you could eat amazing burgers with a unique taste. Fat Joe had a "special ingredient" in his secret recipe, you see.

Well, it seems that this special ingredient has some unpleasant effects on zombies. First, it attracts them. Second, it gives them an otherworldly stink. You can smell them blocks away whenever the wind blows in the wrong direction. And finally, after eating enough of this special ingredient, some zombies mutate beyond recognition and become deadly toxic. All this means that Fat Joe Burger and the vicinity require a zombicide. We will destroy all stocks of the special ingredient that we can find!

Material needed: Zombicide Season 1. (Optional: Toxic City Mall.)

Tiles needed: 1B, 2B, 5B, 5D, 6C & 7B.

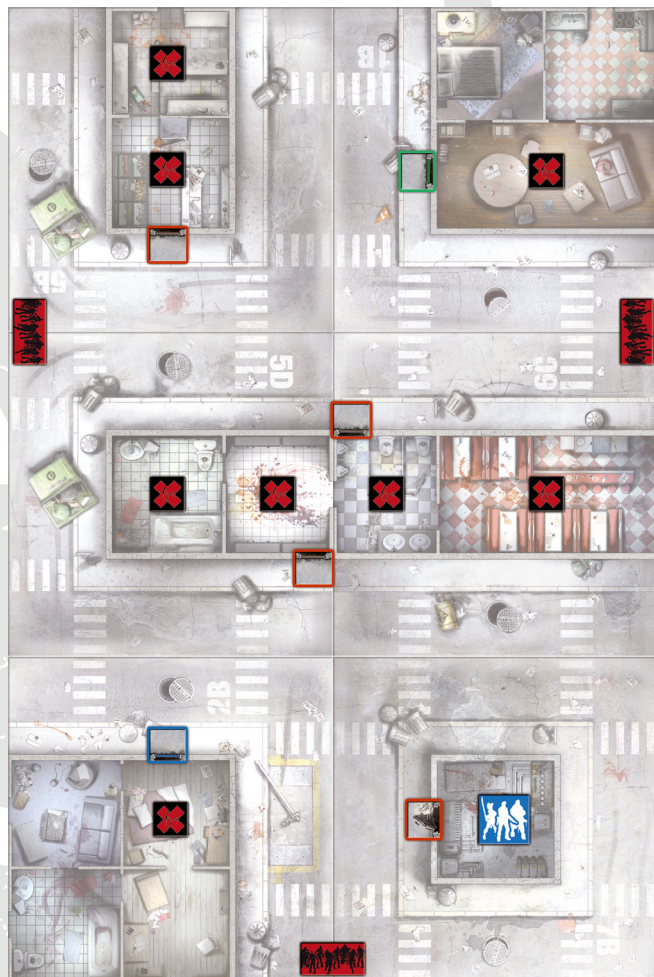
5B	1B
5D	6C
2B	7B

OBJECTIVES

Find any stock of Fat Joe's special ingredient. Take all the Objectives.

SPECIAL RULES

- **Setup: Fat Joe's keys and special ingredients stocks.**
 - Put two red Objectives on tiles 1B and 2B.
 - Shuffle all remaining red Objectives with the blue and the green ones. Randomly put six of them on tiles 5B, 5C, and 6C. Collect the remaining Objectives tokens in a special "Fat Joe" pile face down and near the board. Each Objective gives 5 experience points to the Survivor who takes it.
 - *Optional: If you use Toxic City Mall, place all Toxic Zombie cards in a separate pile.*
- **Empty metro station.** Nothing to loot there. The starting Zone can't be Searched.



- **Where is Fat Joe?** Eliminating a Fatty grants the Survivor one of the remaining Objectives from the Fat Joe pile (and gives an additional 5 XP).
- **Fat Joe's keys.** The blue door can't be opened until the blue Objective has been taken. The green door can't be opened until the green Objective has been taken.
- **Optional: Zombie Burger.** Use this rule if you play with *Toxic City Mall*. Taking a double-sided red Objective (either by taking it or getting it with the Fat Joe pile) means your team found a stock of Fat Joe's special ingredient. During the next Spawn Step, draw Zombie cards from the Toxic Zombie pile instead of the classic one. Taking multiple red Objectives during the same Game Turn has no additional effect.