

QUEST B32: SWITCHEROO

MEDIUM / 6 SURVIVORS / 60-90 MINUTES

Rumours have been spreading about magical teleportation stones. We are going to recover them and attempt to harness their mystical powers. After all, the Zombicide never stops, and we'll need all the help we can get!

Material Needed: Zombicide: Black Plague.

Tiles Needed: 2R, 3R, 4R, 6R, 7R, 8R, & 9V.

OBJECTIVES

Accomplish these Objectives in order to win the game:

1- **Find the Stones.** Collect all Objectives.

2- **Test them out.** Reach the Exit with all Survivors.

SPECIAL RULES

• **Setup.** Place 3 Survivors on each Player Starting Zone (on the right and on the left side of the board), in any way the players choose.

• **Finding the Stones.** Taking Objectives will have various effects depending on their color:

- **Red Objective:** All Zombies on the opposite side of the board are eliminated. No XP is gained from the kills, but each Survivor gains 5 XP from the discovery (and childish delight).
- **Blue or Green Objective:** The Survivor taking this Objective immediately switches position with a Survivor on the opposing side of the map, if possible.



7R	6R	2R
8R		9V
3R		4R

Player Starting Area

Objectives (5 XP)

Door

Spawn Zone

Exit Zone

