

M26 IT'S ACID

HARD / 6 SURVIVORS / 60 MINUTES

DESIGN AND DEVELOPMENT:
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Our research team has found a mutating breed of Driller Xenos, enhanced with acidic blood. We figured that they would eventually attack us, but not so soon, and not so fast! We downloaded all the research results onto a bot and need to escape as soon as possible. The data may prove crucial if the entire Xenos species eventually evolves like that!

Material needed: **Zombicide: Dark Side.**
Tiles needed: **12-R, 13-V, 16-R, & 18-V.**

OBJECTIVES

• **Let's get out of here!** Reach the Exit with all Survivors and the Bot. Any Survivor may escape through this Zone at the end of their Turn, along with the Bot, as long as there are no Xenos in it. The Mission fails if the Bot is destroyed.

16-R	12-R
13-V	18-V

SPECIAL RULES

- **Setup.**
 - Shuffle the Green and Yellow Objectives among the Red Objectives, facedown.
 - Set aside all Searchlight cards from the Equipment deck.
 - 1 Survivor starts with an Energy Cell card (players' choice).
 - Place the Driller Workers as shown on the map.
- **Lights, please!** Each Objective token grants 5 XP to the Survivor who takes it. Taking a Red Objective also grants the Survivor with a Searchlight. They can then reorganize their inventory for free.
- **Acid blood Drillers.** A Survivor performing a Combat Action at Range 0 (Melee or Ranged) against a Driller Xenos and rolling any 1s, either loses 1 Equipment card or takes 1 Damage (player's choice).
Note: This rule also applies if players use a Bot being able to perform Combat Actions at Range 0. In that case, any 1s indicate that the Bot is destroyed.
- **Our pet is free!** The Yellow door is locked at the start of the game. When the Yellow Objective is taken, remove the Yellow Door token. Then, spawn a Xenos card for the Yellow Spawn Zone. From then on, the Yellow Spawn Zone is active.
- **Making things easier.** Each Prototype weapon token gives a random Prototype weapon to the Survivor who takes it. They can then reorganize their inventory for free. All Prototype weapons have Line of Sight in Dark Zones.

